

Make art. Lie about it.

3-6 players. Customizable game duration (recommended 30 minutes)

Welcome, artists!

The Goal: Win points by making good art and telling good lies. Whoever has the most points at the end wins.

Each round, each player gets a **secret topic card** and **just a few brief seconds** to slap together some art using their art blocks (yes, your art will be terrible!). The topic cards are shuffled, revealed, and then the players take turns trying to match the topics back to their original artists – while each artist claims (truthfully or otherwise) that the topic was theirs!

Note: The game is best learned by playing. Follow along through your first round, and come back as needed.

What You'll Need

- A deck of topic cards
- A timer (exactly like the one on: [artAmpersandCrafty.com/timer](https://artampersandcrafty.com/timer))
- For each player: a box containing 5 vote tokens and 5 art blocks

Setup

1. Open the [timer](https://artampersandcrafty.com/timer), make sure your device has sound enabled, then select a game duration (30 minutes recommended) and tap **start**. When that duration expires, the current round will be the last.
2. Each player empties their art blocks onto the table in front of them, leaving the vote tokens inside their box.
3. Choose a **dealer**. They shuffle the topic cards.

Playing a Round

1. The dealer slides one face-down topic card to each player – including themselves. Point the arrow towards you so the topic will be read upright when you peek at it.

Making Art

2. Switch to the **art timer**. When START ART is pressed there will be a short delay then the chime will sound and everyone should:
 1. Peek at their topic cards and return them face down.
 2. Quickly make art about their topics using **ALL** their art blocks.
 3. And when the timer expires, they will immediately stop arting.
 - **Throughout, DO NOT make any noises/gestures that hint at your topic!**
3. Now tap START ART and wait for the chime to begin!

Curation

4. Slide the face-down topics back to the dealer. **If playing with 3 players, the dealer adds an extra face-down topic card.**
5. The dealer shuffles the cards, keeping them face-down, and then reveals 2 face-up in the center of the table, reading their descriptions out loud slowly.
6. The dealer becomes the first **curator**.
7. When START CURATION is pressed there will be a short delay then the chime will sound and the curator will:
 1. Decide which topic they'll judge and say it out loud (**The curator can't choose their own topic!**)
 2. Then, like a detective, try to figure out that topic's true owner by interrogating the artists. The discussion is open and chaotic but the players must defer to the curator's direction. The artists, meanwhile, want to "prove" that they are the true owners of every topic – lying will be required!
 3. When the time expires, the curator puts one of their vote tokens onto the topic card and places it next to the suspected owner.
8. Now tap START CURATION and wait for the chime to begin!
9. Once done, the role of curator rotates to the left, and, if face-down topic cards remain, the dealer reveals one and reads it for the new curator to choose from.
10. **If you're the last curator in a round and only your own topic remains, announce this and add the topic card to your box (+1 point)**
11. **Else**, immediately tap START CURATION.
12. Continue until all topics have been matched to artists

Scoring

Time for the big reveal! Starting from the dealer, go around the table. Each artist will explain the true meaning of their art, which topic they actually had, and then will assign points:

- **If their topic was correctly assigned to them:** the artist puts the topic card into their box (+1 point for good art) and the vote token goes to the curator's box (+1 point for good sleuthing)
- **If the topic was stolen by another artist:** the thieving artist puts both the topic card and the vote token into their box (+2 points)

For 3 players: after everyone has gone, the extra topic will remain next to some artist. That artist wins the topic card into their box (+1 point for a good story) and the curator, who had no chance of being correct, returns their vote token to their box.

Next Rounds

While the game shows time remaining, the dealer rotates to the left and play continues with a new round. But if it states "last round!" then go to:

End Game

Count all the topic cards and vote tokens in your box. **The artist with the highest total wins!** If there's a tie, the tied-players all win!

